

Sensory Guide

This guide highlights auditory, visual, and emotional sensory impacts within the performance. Please note that content notations contain minor spoilers. Sometimes, the magic of live theatre means unexpected things will happen, and not all moments can be accounted for.

OMAHA COMMUNITY PLAYHOUSE

Approximate Run Time

Act 1: 70 Minutes

Intermission: 15 Minutes

Act 2: 60 Minutes

Show Synopsis

Ebenezer Scrooge takes us on a life-changing journey to discover the true meaning of Christmas in a glorious production filled with music, elaborate costumes, and warmth that families and friends return to again and again.

Relaxed Performance

Friday, December 4 | 7:30pm

A **Relaxed Performance** is an inclusive theatrical experience designed to be welcoming to individuals with neurodiverse needs and those attending with them. Along with offering a few technical modifications and support materials, this supportive environment provides an opportunity to participate in live theatre in a comfortable setting. As the name suggests, these performances are less formal and more supportive of sensory, communication, movement, and learning needs. At no time will anyone be asked to leave the performance due to sound, movement, or behaviors related to differing cognitive/developmental abilities. This is a judgment-free environment.

- **House lights will remain on at a low level throughout the relaxed performance.**
- **A warning light will be used during this performance to warn of moments bolded in this guide.**
- **The last row of the center section will be clear for pacing and movement.**

General Sensory Considerations

- This is a musical with lots of singing and dancing.
- Transitions between scenes will include dimmed lights and moving set pieces.
- Most scene transitions have music underscoring.
- Candles and fires onstage are artificial.
- Theatrical haze is used throughout most of the production.
- Fake snow falls during outdoor scenes.
- Audience members are likely to applaud after songs and scenes.

Sensory Impact Key



Auditory



Visual



Emotional

A Christmas Carol: Sensory Guide (ACT 1)

Sensory Impact	Description
	PRESHOW
	RELAXED PERFORMANCE ONLY: Before the show begins, there will be an additional curtain speech.
	SHOW WELCOME SPEECH: Actors enter stage before the show begins to welcome the audience.
	SCENE ONE: LONDON STREETS
	MUSIC: GOD REST YE MERRY GENTLEMEN
	MUSIC: GLOUCESTSHIRE WASSAIL
	SCENE TWO: COUNTING HOUSE
	Scrooge is unkind to his visitors throughout the entire scene.. He raises his cane at children, implying the threat of physical violence.
	MUSIC: GOD REST YE MERRY GENTLEMEN
	SCENE THREE: LONDON STREETS
	MUSIC: THE HOLLY AND THE IVY
	MUSIC: DOLL DANCE
	MUSIC: SUNNY BANK

A Christmas Carol: Sensory Guide (ACT 1)

Sensory Impact	Description
	SCENE THREE: LONDON STREETS (CONT.)
	**A deep voice is heard whispering "Scrooge, Ebenezer Scrooge," while the face of Jacob Marley appears on a sign.**
	MUSIC: COVENTRY CAROL
	SCENE FOUR: SCROOGE'S BEDCHAMBER
	**This is a scary scene with many loud sounds (shouting, clock chimes, chains, ambient sounds) and special effects.**
	Scrooge slurps his food loudly.
	**Marley appears above the fireplace.**
	MUSIC: GOOD KING WENCESLAS
	**Walls split open to reveal Marley.**
	**Marley wraps his chains around Scrooge.**
	**Marley exits and the room returns to normal.**

A Christmas Carol: Sensory Guide (ACT 1)

Sensory Impact	Description
	SCENE FIVE: SCROOGE'S BEDCHAMBER & SCROOGE'S CHILDHOOD
	Scrooge visits memories of his past, some of which are sad. Death is discussed.
	**The Ghost of Christmas Past appears suddenly.**
	A musical trill is heard each time Christmas Past uses her magic.
	MUSIC: AWAY IN A MANGER
	A carriage and jingle bells are heard in the distance.
	**TRANSITION: Loud sounds play and lights flash different colors.**
	SCENE SIX: Scrooge's Young Adulthood, Scrooge's Bedchamber
	Scrooge visits memories of his past, some of which are sad. Separation is discussed.
	MUSIC: MY DANCING DAY
	MUSIC: SUSANNI & SUSANNI REPRISE
	MUSIC: OH COME, OH COME, IMMANUEL
	**END OF ACT 1: Curtain Down & House Lights Up**

INTERMISSION

A Christmas Carol: Sensory Guide (ACT 2)

Sensory Impact	Description
	SCENE ONE: SCROOGE'S BEDCHAMBER
	**Lights dim before curtain opens.**
	The Ghost of Christmas Present appears to be very tall and then becomes a typical height.
	MUSIC: THE BOAR'S HEAD CAROL
	SCENE TWO: CRATCHIT HOUSE
	MUSIC: THE HOLLY AND THE IVY
	MUSIC: THE OTHER NIGHT
	Scrooge and Christmas Present discuss the possibility of Tiny Tim dying.
	SCENE THREE: FRED'S PARTY
	Music plays while guests dance.
	There is lots of playful cheering and shouting.
	Party guests tease Scrooge.
	MUSIC: GREENSLEEVES
	The stage darkens as characters leave.
	**TRANSITION: Loud sounds, lights, and fog create a scary atmosphere to introduce the Ghost of Christmas Yet To Come.**

A Christmas Carol: Sensory Guide (ACT 2)

Sensory Impact	Description
	SCENE FOUR: VISIONS OF THE FUTURE
	The Ghost of Christmas Yet To Come shows Scrooge upsetting visions of the future.
	SCENE FIVE: FUTURE - BEDCHAMBER
	Scrooge sees a vision of a dead man lying still in his bed.
	Sound Effect: Bed creaking.
	SCENE SIX: FUTURE - CRATCHIT HOUSE
	Scrooge sees a vision of the Cratchit family mourning the death of Tiny Tim.
	MUSIC: THE OTHER NIGHT
	Tiny Tim is heard singing.
	As the song concludes, there are lights, fog, and loud sounds. Loud voices say "Ebenezer Scrooge." A tombstone appears. Scrooge is frightened. The stage transitions back to his bedchamber.
	SCENE SEVEN: SCROOGE'S HOME
	SCENE EIGHT: LONDON STREETS
	MUSIC: GOOD CHRISTIAN MEN, REJOICE
	MUSIC: HERE WE COME A WASSAILING

A Christmas Carol: Sensory Guide (ACT 2)

Sensory Impact	Description
	SCENE NINE: CRATCHIT HOUSE
	MUSIC: HERE WE COME A WASSAILING II
	**MUSIC: GOD REST YE FINALE**
	CURTAIN CALL
	**MUSIC: GOD REST YE MERRY GENTLEMEN**
	**Snow falls into the audience using loud machines.**

END OF SHOW